

iOS Application Development

Lecture 9: Advanced Data Display: Swift Generics • Dynamic Data • Compositional Layout

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Swift Generics



Array

```
let ints = [1, 2, 3, 4]
let strings = ["1", "2", "3", "4"]
```

```
var ints: [Int]
var strings: [String]
```

```
var ints: Array<Int>
var strings: Array<String>
```

```
struct Array<Element> {
}
}
```

Dictionary

```
let wordsByLength = [  
  1: ["a", "i"],  
  2: ["hi", "by", "go"],  
  3: ["the", "but", "now", "how"],  
  4: ["then", "just", "when", "cool"]  
]
```

```
var wordsByLength: [Int: [String]]
```

```
var wordsByLength: Dictionary<Int, [String]>
```

```
struct Dictionary<Key, Value> where Key : Hashable {  
  
}
```

Type Constraints

```
struct Dictionary<Key, Value> where Key : Hashable {  
  
}
```

```
struct Dictionary<Key: Hashable, Value> {  
  
}
```

Functions and Methods

```
func max(_ x: Int, _ y: Int) -> Int {  
  
}
```

```
func max<T>(_ x: T, _ y: T) -> T where T : Comparable {  
  
}
```

```
func max<T>(_ x: T, _ y: T) -> T where T : Comparable {  
    if y >= x {  
        return y  
    } else {  
        return x  
    }  
}
```

Associated Types

- What about protocols?
- Associated types enable protocols to define placeholders for any type
- Enables “generic protocols”

```
protocol APIRequest {  
    associatedtype Response  
  
    var urlRequest: URLRequest { get }  
    func decodeResponse(data: Data) throws -> Response  
}
```

Associated Types

```
protocol APIRequest {  
    associatedtype Response  
  
    var urlRequest: URLRequest { get }  
    func decodeResponse(data: Data) throws -> Response  
}
```

```
func sendRequest<Request: APIRequest>(_ request: Request) async throws -> Request.Response {  
    let (data, response) = try await URLSession.shared.data(for: request.urlRequest)  
  
    guard let httpResponse = response as? HTTPURLResponse,  
          httpResponse.statusCode == 200 else {  
        throw APIRequestError.itemNotFound  
    }  
  
    let decodedResponse = try request.decodeResponse(data: data)  
    return(decodedResponse)  
}
```


Associated Types

```
struct PhotoInfoAPIRequest: APIRequest {
    var apiKey: String

    var urlRequest: URLRequest {
        var urlComponents = URLComponents(string: "https://api.nasa.gov/planetary/apod")!
        urlComponents.queryItems = [URLQueryItem(name: "api_key", value: apiKey)]

        return URLRequest(url: urlComponents.url!)
    }

    func decodeResponse(data: Data) throws -> PhotoInfo {
        let photoInfo = try JSONDecoder().decode(PhotoInfo.self, from: data)
        return photoInfo
    }
}
```

Response →

```
let photoInfoRequest = PhotoInfoAPIRequest(apiKey: "DEMO_KEY")
let result = try await sendRequest(photoInfoRequest)
// handle result
```

Associated Types

```
struct ImageAPIRequest: APIRequest {
    enum ResponseError: Error {
        case invalidImageData
    }
    let url: URL
    var urlRequest: URLRequest {
        return URLRequest(url: url)
    }

    func decodeResponse(data: Data) throws -> UIImage {
        guard let image = UIImage(data: data) else {
            throw ResponseError.invalidImageData
        }

        return image
    }
}
```

```
let photoInfoRequest = PhotoInfoAPIRequest(
    apiKey: "DEMO_KEY")

Task {
    do {
        let photoInfo = try await
            sendRequest(photoInfoRequest)
        print(photoInfo)

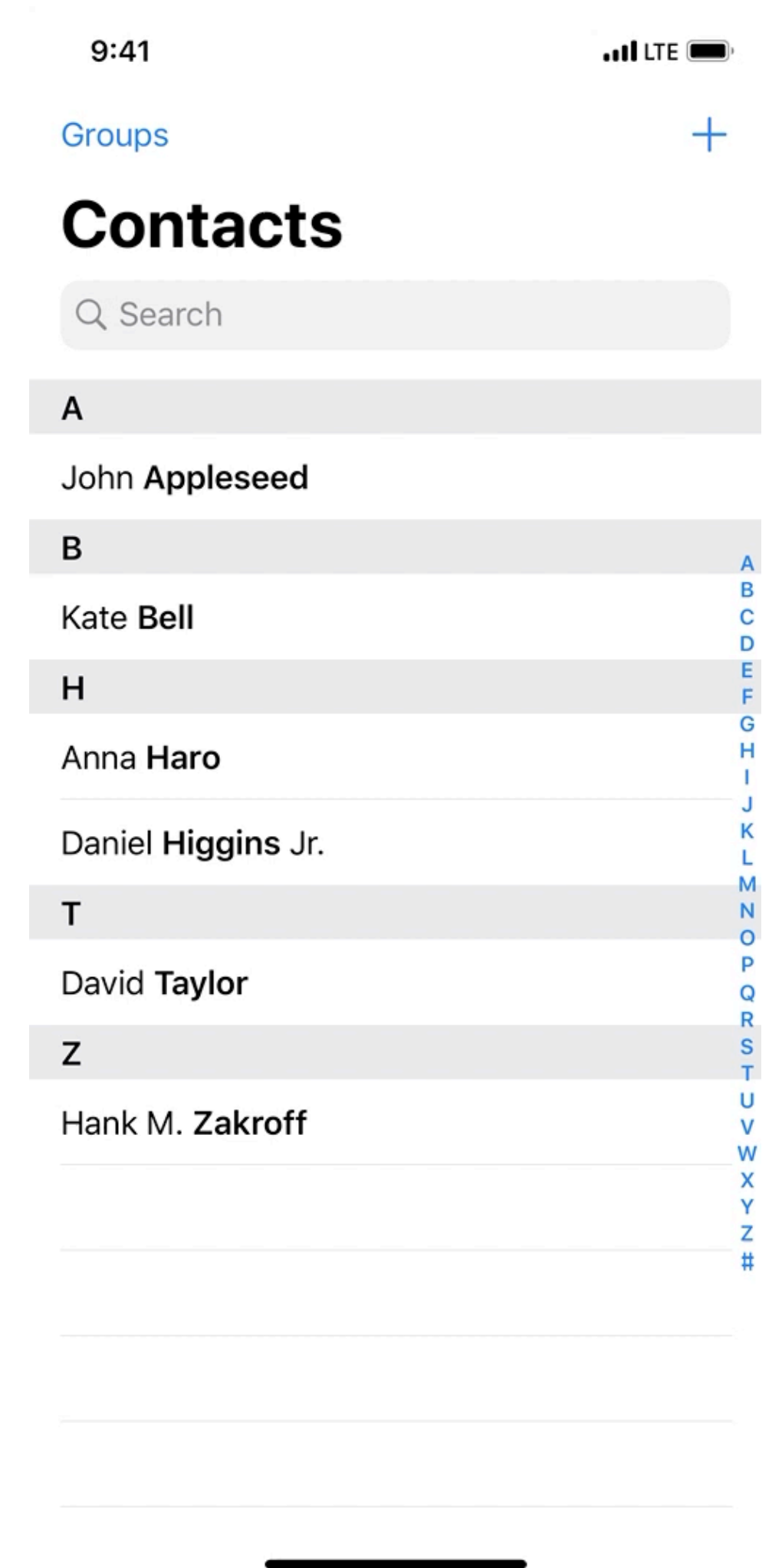
        let imageRequest = ImageAPIRequest(
            url: photoInfo.url)
        let image = try await sendRequest(imageRequest)
        image
    } catch {
        print(error)
    }
}
```

Dynamic Data



Search Controllers

- Used to provide search functionality
- Integrates directly with navigation controllers
- Optionally provides a secondary view to display search results



UISearchController

```
// without secondary search results controller
let searchController = UISearchController()
searchController.searchResultsUpdater = self
searchController.obscuresBackgroundDuringPresentation = false
navigationItem.searchController = searchController

// with secondary search results controller
let searchController = UISearchController(searchResultsController: contactSearchResultsController)
searchController.searchResultsUpdater = self
navigationItem.searchController = searchController
```

```
// UISearchResultsUpdating conformance
func updateSearchResults(for searchController: UISearchController) {
    if let searchString = searchController.searchBar.text, searchString.isEmpty == false {
        filteredItems = items.filter { (item) -> Bool in
            item.localizedCaseInsensitiveContains(searchString)
        }
    } else {
        filteredItems = items
    }
    // reload view
}
```

Handling Data Changes

- reloadData()
- performBatchUpdates()



Diffable Data Sources

Index	Original	Updated
1	Cat	Monkey
2	Dog	Giraffe
3	Elephant	Horse
4	Fish	Fish
5	Horse	Sugar Glider
6	Giraffe	
7	Monkey	

Events:

1. Cat removed
2. Dog removed
3. Elephant removed
4. Fish no change
5. Horse moved to 3
6. Giraffe moved to 2
7. Monkey moved to 1
8. Sugar Glider inserted at 5

Handling Data Changes

- reloadData()
- performBatchUpdates()
- Diffable data source
- UICollectionViewDiffableDataSource<SectionIdentifierType, ItemIdentifierType>
- NSDiffableDataSourceSnapshot<SectionIdentifierType, ItemIdentifierType>

Diffable Data Sources

- Container used by `UICollectionViewDiffableDataSource`
- Allows insertion, removal, and moving of items and sections
- Identifier-based rather than `IndexPath`-based
- Generic type with two type requirements
 - `SectionIdentifierType`
 - `ItemIdentifierType`
- Identifiers must conform to `Hashable`



```

// setup data source and apply originating snapshot
let dataSource = UICollectionViewDiffableDataSource<String, String>(collectionView: collectionView) { (collectionView,
indexPath, item) -> UICollectionViewCell? in
    // cell configuration code
}
var original = NSDiffableDataSourceSnapshot<String, String>()
original.appendSections(["Main"])
original.appendItems(["Cat", "Dog", "Elephant", "Fish", "Horse", "Giraffe", "Monkey"], toSection: "Main")

dataSource.apply(original, animatingDifferences: true, completion: nil)

// events occurring over time and apply
var updated = dataSource.snapshot()
updated.deleteItems(["Cat", "Dog", "Elephant"])
dataSource.apply(updated, animatingDifferences: true, completion: nil)

updated.moveItem("Horse", beforeItem: "Fish")
dataSource.apply(updated, animatingDifferences: true, completion: nil)

updated.moveItem("Giraffe", beforeItem: "Horse")
dataSource.apply(updated, animatingDifferences: true, completion: nil)

updated.moveItem("Monkey", beforeItem: "Giraffe")
dataSource.apply(updated, animatingDifferences: true, completion: nil)

```



```
// setup data source and apply originating snapshot
let dataSource = UICollectionViewDiffableDataSource<String, String>(collectionView: collectionView) { (collectionView,
indexPath, item) -> UICollectionViewCell? in
    // cell configuration code
}
var original = NSDiffableDataSourceSnapshot<String, String>()
original.appendSections(["Main"])
original.appendItems(["Cat", "Dog", "Elephant", "Fish", "Horse", "Giraffe", "Monkey"], toSection: "Main")

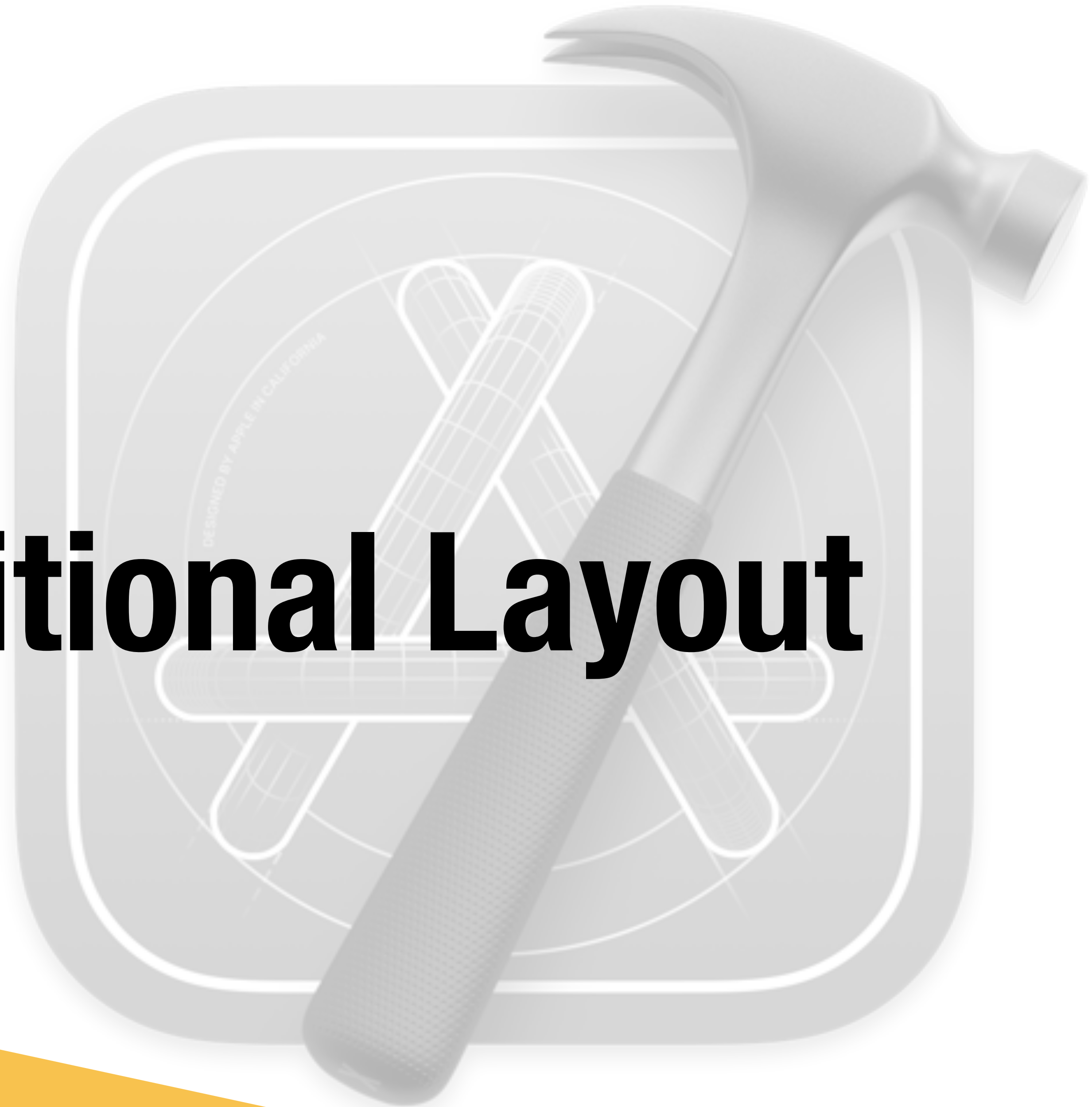
dataSource.apply(original, animatingDifferences: true, completion: nil)

// events occurring all at once
var updated = NSDiffableDataSourceSnapshot<String, String>()
updated.appendSections(["Main"])
updated.appendItems(["Monkey", "Giraffe", "Horse", "Fish", "Sugar Glider"], toSection: "Main")

dataSource.apply(updated, animatingDifferences: true, completion: nil)
```

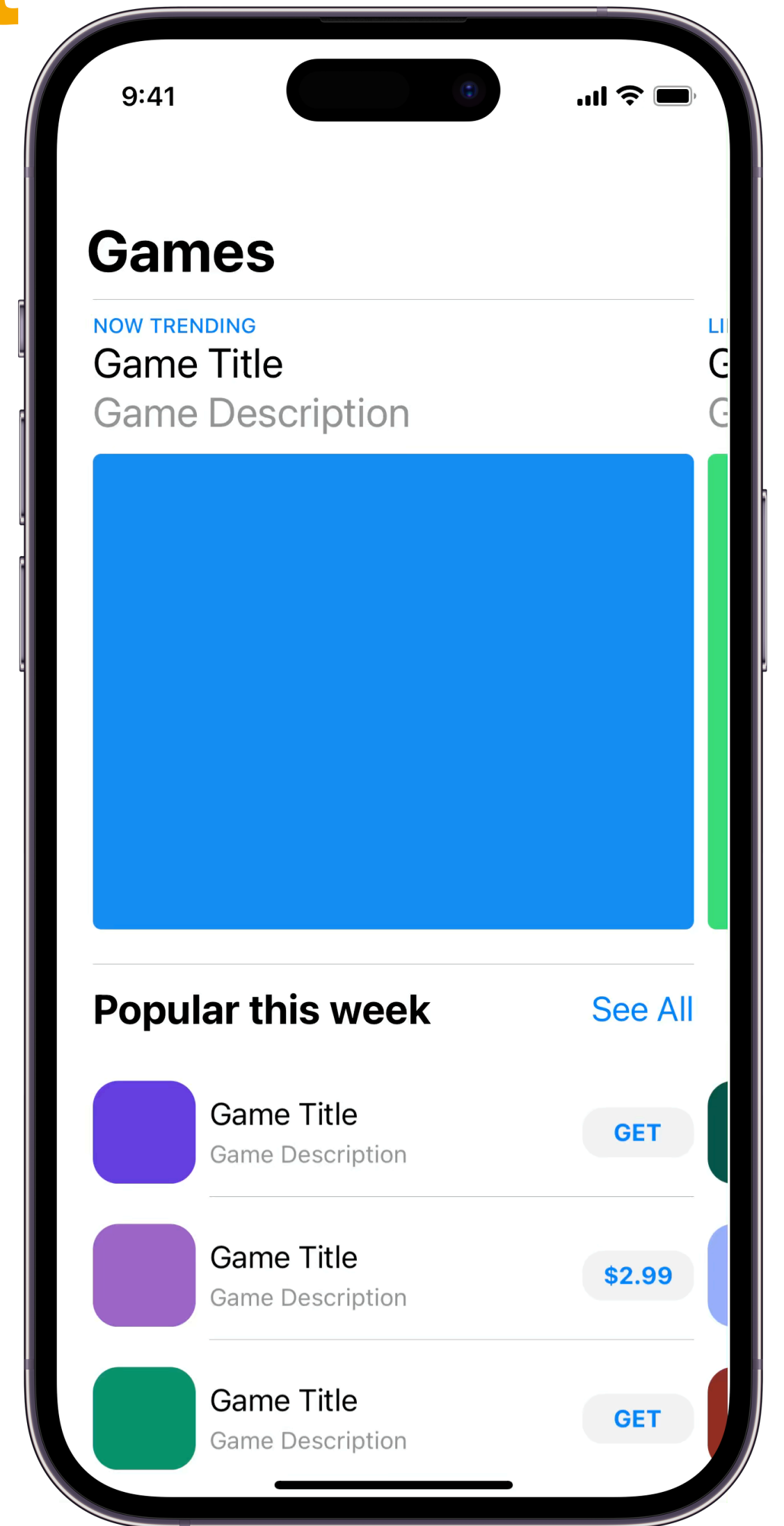


Compositional Layout



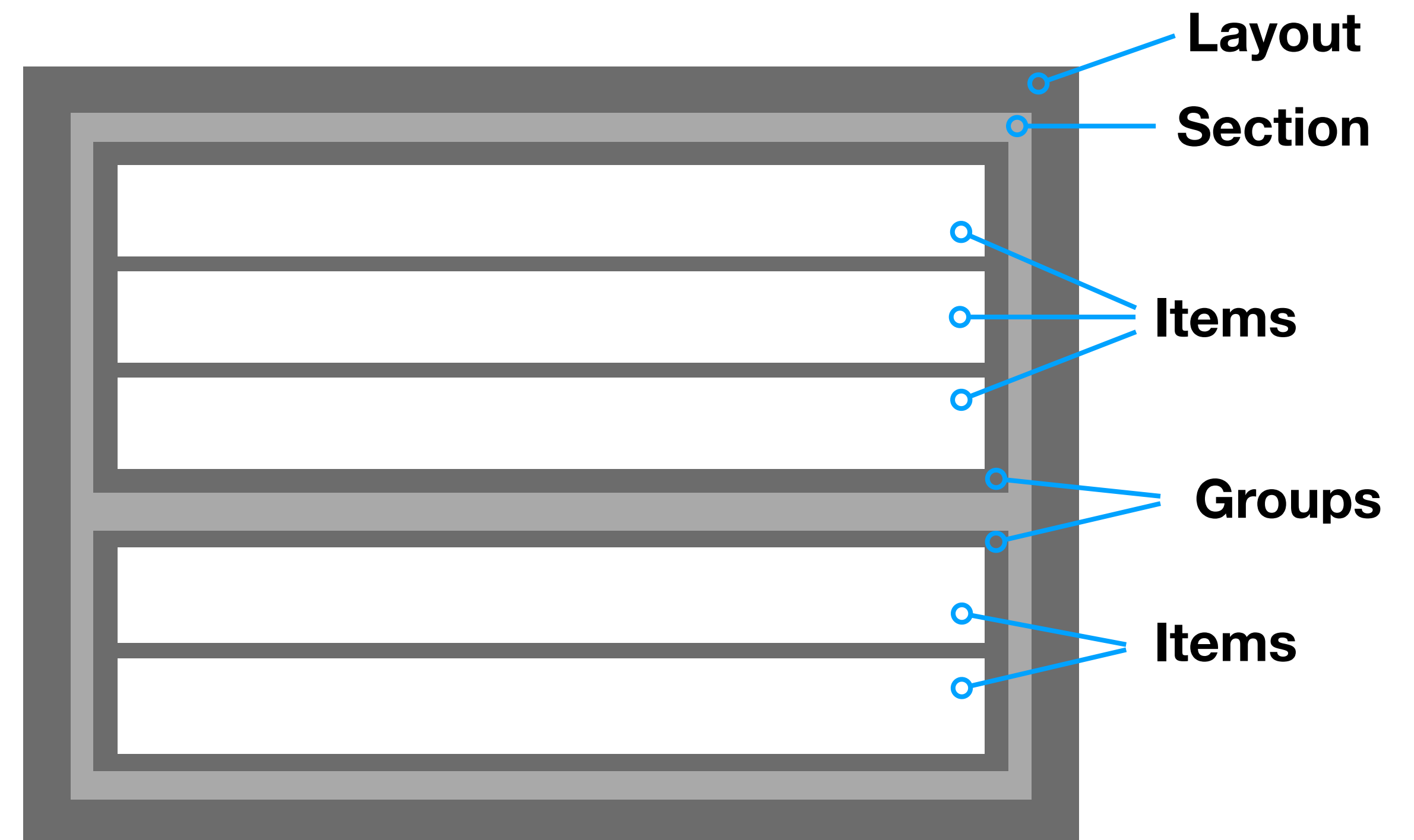
UICollectionViewCompositionalLayout

- A subclass of UICollectionViewLayout
- Compose layouts by grouping smaller layouts together
- Layout groups are line based
- Compose complex layouts



UICollectionViewCompositionalLayout

- Three core components
 - Item (UICollectionViewLayoutItem)
 - Group (UICollectionViewLayoutGroup)
 - Section (UICollectionViewLayoutSection)



NSCollectionLayoutSize

- Items and groups are sized using `NSCollectionLayoutSize`
- Defined with a `widthDimension` and `heightDimension`
- `NSCollectionLayoutDimension`
 - Four ways to define

```
class NSCollectionLayoutDimension {  
    class func fractionalWidth(_ fractionalWidth: CGFloat) -> Self  
    class func fractionalHeight(_ fractionalHeight: CGFloat) -> Self  
    class func absolute(_ absoluteDimension: CGFloat) -> Self  
    class func estimated(_ estimatedDimension: CGFloat) -> Self  
}
```

```
let size = NSCollectionLayoutSize(widthDimension: .fractionalWidth(0.25),  
                                 heightDimension: .fractionalWidth(0.25))
```

UICollectionViewLayoutItem

- Item represents a cell or supplementary view
- Defined with a size

```
let size = UICollectionViewLayoutSize(widthDimension: .fractionalWidth(1.0),  
                                     heightDimension: .absolute(44.0))  
  
let item = UICollectionViewLayoutItem(layoutSize: size)
```


UICollectionViewLayoutGroup

- Contains one or many items
- Defined as horizontal, vertical, or custom
- Also defined with a size
- Subclass of UICollectionViewLayoutItem

```
let size = UICollectionViewLayoutSize(widthDimension: .fractionalWidth(1.0),  
                                     heightDimension: .absolute(44.0))  
  
let item = UICollectionViewLayoutItem(layoutSize: size)  
  
let group = UICollectionViewLayoutGroup.horizontal(  
    layoutSize: size, subitems: [item])
```

UICollectionViewLayoutSection

- Contains single type of group layout item
- Configurable to scroll orthogonally to the collection view

```
let size = UICollectionViewSize(widthDimension: .fractionalWidth(1.0),  
                                heightDimension: .absolute(44.0))  
  
let item = UICollectionViewItem(layoutSize: size)  
  
let group = UICollectionViewGroup.horizontal(  
    layoutSize: size, subitems: [item])  
  
let section = UICollectionViewSection(group: group)  
section.orthogonalScrollingBehavior = .continuous
```

Orthogonal Scrolling

- `UICollectionViewSection.orthogonalScrollingBehavior`
- Set to a value of `UICollectionViewSectionOrthogonalScrollingBehavior`

Case	Scrolling Behavior
<code>.none</code>	The section does not allow users to scroll its content orthogonally.
<code>.continuous</code>	The section allows users to scroll its content orthogonally with continuous scrolling.
<code>.continuousGroupLeadingBoundary</code>	The section allows users to scroll its content orthogonally, coming to a natural stop at the leading boundary of the visible group.
<code>.paging</code>	The section allows users to page its content orthogonally.
<code>.groupPaging</code>	The section allows users to page its content orthogonally one group at a time.
<code>.groupPagingCentered</code>	The section allows users to page its content orthogonally one group at a time, centering each group.

- The section lays out its content along the main axis of its layout, defined by the layout's `scrollDirection` property

Compositional Layout

- Layout is defined with a section

```
let size = NSCollectionLayoutSize(widthDimension: .fractionalWidth(1.0),
                                  heightDimension: .absolute(44.0))

let item = NSCollectionLayoutItem(layoutSize: size)

let group = NSCollectionLayoutGroup.horizontal(
    layoutSize: size, subitems: [item])

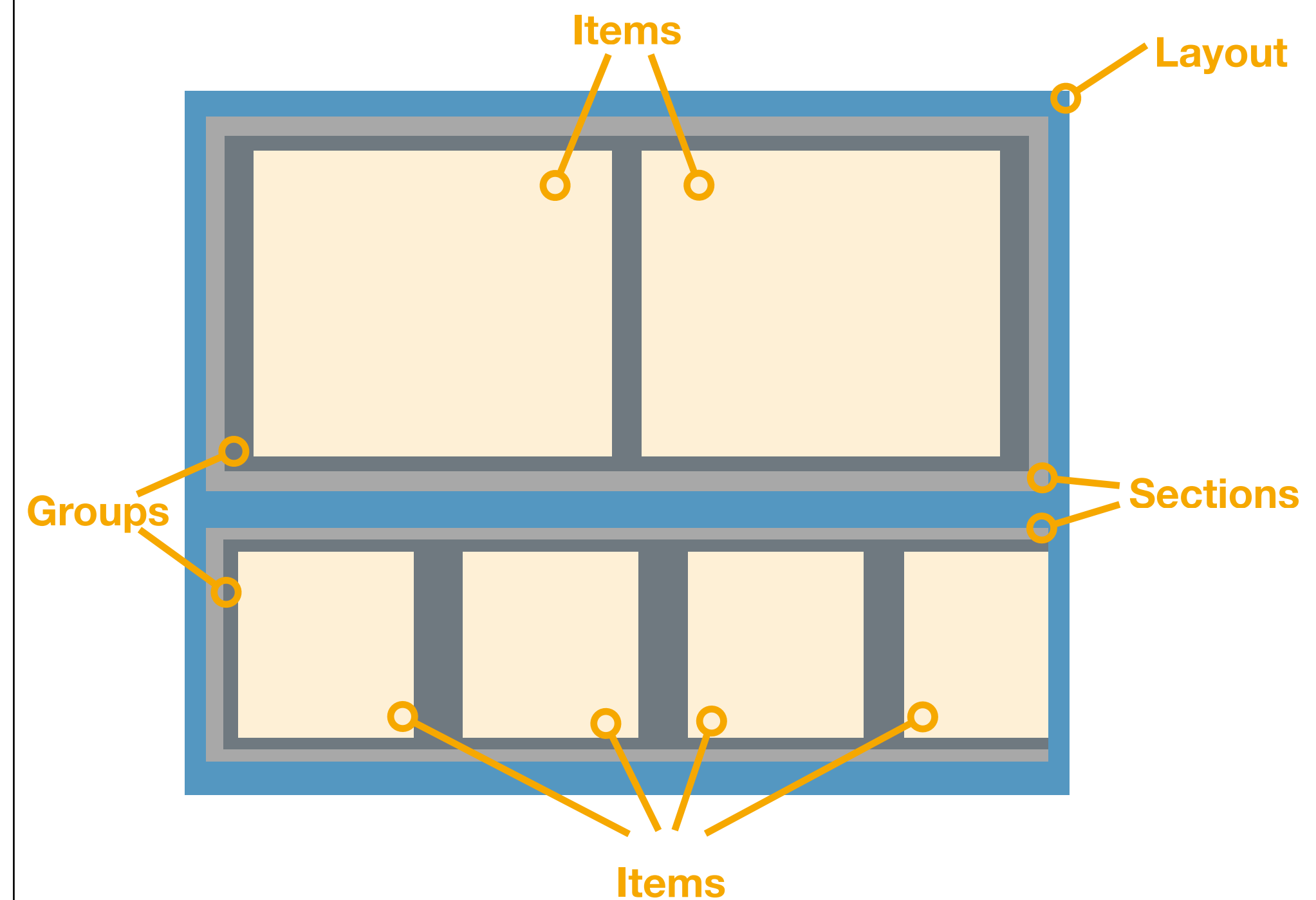
let section = NSCollectionLayoutSection(group: group)
section.orthogonalScrollingBehavior = .continuous

let layout = UICollectionViewCompositionalLayout(section: section)
```

Advanced Compositional Layout

- Layout can be defined with a sectionProvider closure
- Closure can return distinct UICollectionViewLayoutSection instances

```
let layout = UICollectionViewCompositionalLayout {  
  (section, layoutEnvironment) -> UICollectionViewLayoutSection? in  
  switch section {  
  case 0:  
    // return UICollectionViewLayoutSection instance for section index 0  
  case 1:  
    // return UICollectionViewLayoutSection instance for section index 1  
  case 2:  
    // return UICollectionViewLayoutSection instance for section index 2  
  default:  
    return nil  
  }  
}
```



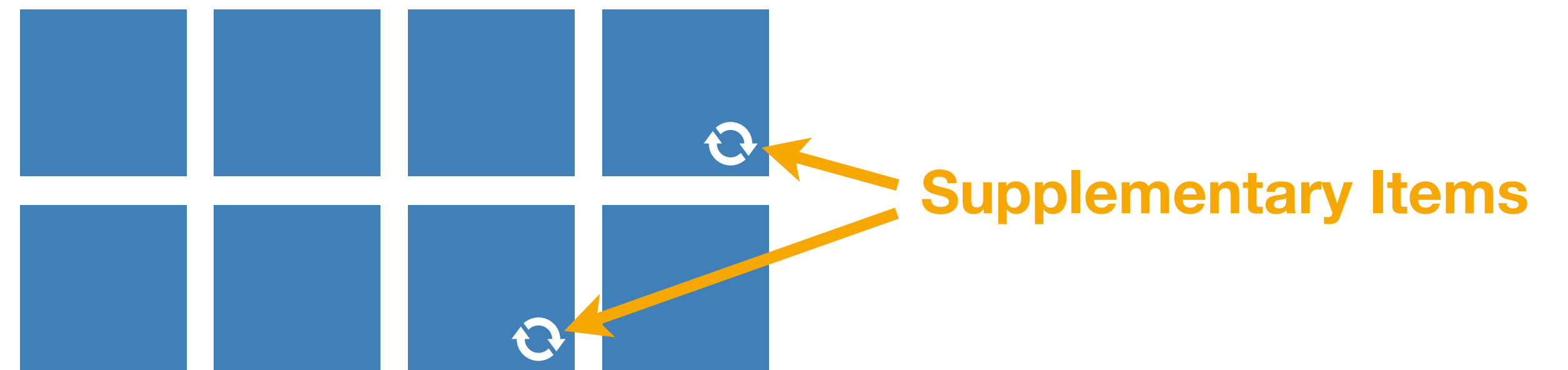
Multiple Layouts

- Layouts are `UICollectionViewCompositionalLayout` classes
- Can define variables with different layouts
- Call `setCollectionViewLayout(_:animated:)` to transition
- Transitions can be animated

```
func generateNewLayout() -> UICollectionViewCompositionalLayout {  
    // create new layout and return it  
}  
  
collectionView.setCollectionViewLayout(generateNewLayout(), animated: true)
```

Compositional Layout Supplementary Views

- Attach to `NSCollectionViewLayoutItem`
- Additional view to add adornment such as a badge or selection indicator
- Positioned using `NSCollectionViewLayoutAnchor`
- Anchored to items or groups using `NSDirectionalRectEdge`
 - top
 - leading
 - trailing
 - bottom



Compositional Layout Supplementary Views

- Sections support `NSCollectionLayoutBoundarySupplementaryItem`
- Anchored to section via the `boundarySupplementaryItems` property

```
let section = NSCollectionLayoutSection(group: group)

let headerSize = NSCollectionLayoutSize(widthDimension: .fractionalWidth(1.0),
    heightDimension: .absolute(28))

let headerItem = NSCollectionLayoutBoundarySupplementaryItem(layoutSize: headerSize,
    elementKind: "Header", alignment: .topLeading)

section.boundarySupplementaryItems = [headerItem]
```


Compositional Layout Supplementary Views

- Sections support `NSCollectionLayoutDecorationItem`
- Anchored to section via the `decorationItems` property
- Used to add a background to a section

```
let section = NSCollectionLayoutSection(group: group)

let background = NSCollectionLayoutDecorationItem.background(elementKind: "Background")
section.decorationItems = [background]

// once the layout is defined
layout.register(BackgroundSupplementaryView.self, forDecorationViewOfKind: "Background")
```